



# QDCC LEAGUE INFORMATION 2020-2021



The following is information related to league play including registration, fees, game times and MORE!

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## LEAGUE REGISTRATION & FEES

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- **DO NOT COME TO THE CLUB IF YOU FEEL ILL, HAVE ANY COVID-19 SYMPTOMS or HAVE TRAVELLED OUTSIDE OF CANADA.**
- **General Guidelines** – Please read the *QDCC General Guidelines document for more information about the Club's re-opening protocols.*
- **½ Season Sessions** – All leagues will be divided into Fall and Winter Sessions for the 2020-2021 season. Fall Session runs from Oct. 1 to Dec. 18; Winter Session runs from Jan. 4 – Mar. 12. This allows for scheduling flexibility and to respond to any COVID-19-related changes that may arise during the season.
- **League Fees** – League fees remain unchanged from the previous season. \$125/curler for one session (Fall or Winter) plus GST and any other applicable fees (CurlBC, etc.). Multi-league discounts are not applicable on ½ season leagues.
- **Membership Fees – QDCC, Curling Canada, CurlBC, PCMCA** –
  - Membership Fees remain unchanged from the previous season. QDCC Club Fees \$10.50; Curling Canada \$2.00; CurlBC \$18.00; Pacific Coast Masters Curling Association (for ages 60+) \$5.00.
  - Membership Fees are due once/season when registering for the first time and are applicable for the entire season (both Fall & Winter sessions). For example, if you register for a league(s) in the Fall Session, you pay the fees at that time. If you register for a league(s) in the Winter Session and paid the fees in the Fall Session, you won't be charged again. If you register for a league(s) in the Winter Session and didn't curl in the Fall Session, you will be charged the fees at that time.
- **COVID Sponsorship Contribution** – The Club is not increasing League Fees, however, the Club is incurring costs related to COVID-19 preparedness and implementation. It would be appreciated if members could voluntarily contribute \$20, \$35 or \$50 when registering to help the Club offset these costs. Contributions can be made during on-line registration by choosing the desired amount under the PRODUCTS section shown on the top menu. Or contribute at the Club with cash, cheque, credit or debit.
- **Registration Dates** – Registration opens on Wed., Sept. 2<sup>nd</sup> for the Fall Session for all curlers (current and new). Curlers are encouraged to register early as this helps to determine league capacity and assist putting teams together who may need players. Registration closes on Friday, September 25<sup>th</sup> (end of day). League schedules will be created and communicated to skips the following week. League play starts on October 1<sup>st</sup>. In the event a league fills up before registration closes, preference will be given to curlers who played in that league during the 2019-2020 season.
- **Refunds** – Membership and league fees are eligible for refunds as per the Club's standard policy, however, if a member stays away from the Club when feeling ill or when required to self-isolate, refunds for games missed will not be processed. If the Club is required by the Gov't of BC and/or Health Authority to shut down for reasons related to COVID-19, pro-rated refunds for games not played will be processed.
- **Waivers** – All members must agree to the Club waiver when registering on-line.
- **Declaration of Compliance re COVID-19** – All members must declare they are symptom-free of COVID-19 before playing by signing the attendance form prior to each game. This helps with contract tracing if a member receives a positive diagnosis of COVID-19. If you choose not to sign the declaration, you will not be allowed to play.

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## TEAMS, SPARES & EQUIPMENT

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- **Teams** – Recently sports in BC moved to Phase 3 as per guidelines outlined by viaSport (on behalf of the Gov't of BC). Unless advised otherwise, curlers register as four member teams (or 5 or 6) for 'Team of Choice (TOC)' leagues and play games with four players (*not three players as per Phase 2 guidelines*). 'Out of the Hat (OHH)' leagues register as individual curlers and will be placed on teams of four. The new 'Triples League' register as teams of three players or as individuals who will be placed on a team of three.
- **Spares** – Spares are permitted if they hold a 2020-2021 Club membership (including Curling Canada and CurlBC membership fees).
  - Members can add their name to the spare lists of their choice. If a member is registered in a league, there is no charge for sparing. If a member is NOT registered in a league, the cost is \$12 each time they curl payable before playing.
  - It is MANDATORY that spares sign in on the attendance list for the game they are playing.
  - Spare names and contact info. will be posted on the bulletin boards. Players are encouraged to take photos of the lists for future reference. Spare lists with only the name of the spare will also be on the Club website, however, personal information will not be displayed for privacy reasons. Members will be provided with a PDF version of the Club Roster which will have the phone number and email address of all members. Spares can be contacted using the Roster information.
- **Curling equipment** - Rocks and scoreboard markers will be sanitized before each game. Members will be responsible for cleaning the measuring devices before each use with the disinfectant wipes provided in the ice area. Equipment cannot be borrowed from the Club nor rented out this season. The Pro Shop has equipment available for purchase and often used equipment at a discounted price.
- **Practice Ice Time/On-ice Instruction** – There will be no practice ice time available for the Fall session. This decision will be revisited often and when possible, re-instated. Any lessons/instruction will be available by appointments only through the Manager (Bev Shaw).

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## BEFORE YOU PLAY

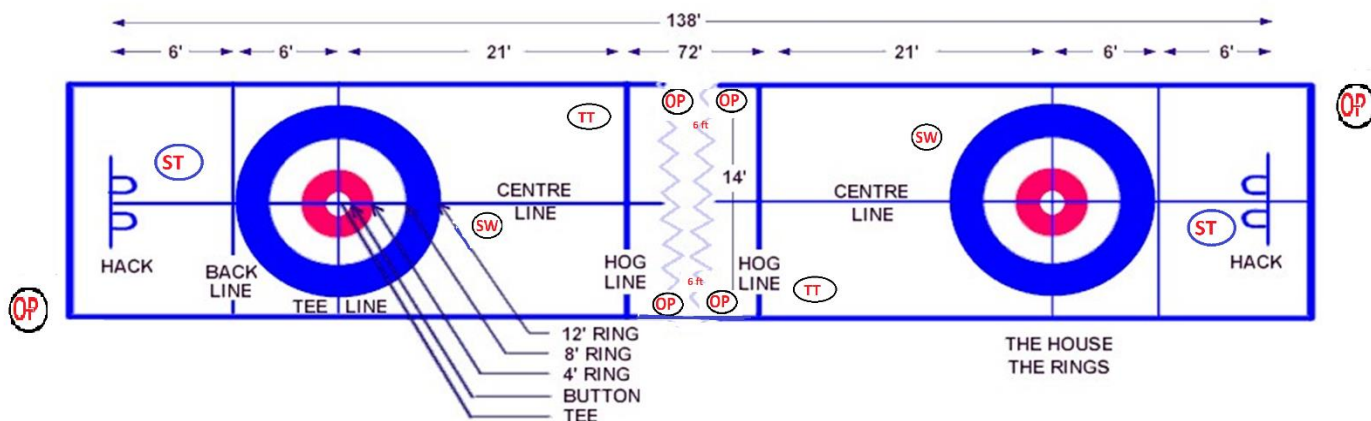
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- **Arrival Time** - Arrive no earlier than 10 minutes before your game start time and **arrive dressed to play**, with the exception of your shoes. Game times are staggered to manage the number of people in the Club at one time. Consult your game schedule for your time and please follow it carefully to assist with physical distancing and avoid over-crowding. **Don't be late!** When you are scheduled to play, be ready to step on the ice at the designated time. If, for an unavoidable reason, you will be late or cannot play, let your skip know as soon as possible so he/she can take appropriate action.
- **Buzzer/Bell** – The buzzer/bell will be used during games to keep games on schedule and ensure the Ice Technician has time to clean the ice and disinfect equipment effectively between draws. The buzzer will ring 1 hour and 45 minutes into the game. When you hear the buzzer/bell, finish the end you are in which ends the game. Please be mindful of your speed of play so that you are able to play all 8 ends.
- **Game Times** - Game start times will be staggered to assist with physical distancing and manage over-crowding. For example, if a league starts at 10:00 a.m., Sheets 1 and 3 start at 10:00 am and Sheets 2 and 4 start at 10:15 am. Schedules will be posted at the Club and will be published on the homepage of the Club website [www.qualicumcurling.ca](http://www.qualicumcurling.ca).
- **Locker Room** - The Locker Room will be closed until physical distancing measures are revised. Come prepared to play and change into your curling shoes when you arrive. Tables will have signage indicating which table to go to (eg. Sheet 1 or Sheet 2, etc.). Keep your shoes at your designated table.
- **Masks** - Masks are optional, but you may prefer to wear them while in the lower lobby area prior to entering the ice area.
- **Rock Colours** – Rock colours (yellow or blue) will be pre-determined and indicated on each game schedule.

## WHEN YOU PLAY

- **Benches** – All benches have been converted into broom and glider holders only (no seating permitted). There are also broom holders located at each end of the sheets.
- **Coin Toss/Hammer** – The Thirds/Vice-Skips decide hammer in the first end. Coins will not be available at the Club. Bring a coin or use a digital coin toss app or [www.justflipacoin.com](http://www.justflipacoin.com) on your phone.
- **Entry to the Ice Area** - Sheets 1 & 2 will enter and exit the rink door on the left. Sheets 3 & 4 will enter and exit using the door on the right.
- **Hand Shakes** - Do not shake hands or high five with others. The game can begin with “good curling”.
- **Keeping Score** – At the conclusion of an end, all players remain outside the rings until the Thirds/Vice-Skips have agreed on the score. Thirds/Vice-Skips are the only players to touch the score cards and move the rocks to the starting positions.
- **Positioning on the Ice** - Opposition stand on the right-hand side of the sheet (going and coming) outside the hog line and 2 metres (6 feet) apart. See the diagram below for more details.
- **Rocks** – Only handle the rocks you are throwing. DO NOT touch any other player’s rocks. At the conclusion of an end and once the score is determined, only the Thirds/Vice-Skips are permitted to move the rocks **using their brooms** to the starting locations, not moving by the rock handles.
- **Sweepers** - One sweeper per stone delivery. The sweeper can sweep from release to T-line. The other sweeper stands near the hog line on the designated spot. Skips are not permitted to sweep at any time.

## WHERE TO STAND DURING PLAY



ST = Stone Thrower - Delivery Team  
TT = Team Timer - Delivery Team

SW = Sweeper - Delivery Team  
OP = Opposition

## GENERAL CURLING ETIQUETTE

- It is polite to stop moving while a player is set to throw. Etiquette directs players to delay walking by another sheet until the throwing player facing you has released his/her rock.
- If you are throwing next, you may stand on the backboard, but remain quiet and out of sight of the opposition thrower.
- Only skips and vice-skips/thirds may congregate behind the tee line. They do not move or hold their brooms on the ice while the opposition is preparing to deliver a stone.
- To keep the game moving along at a quicker pace, be ready to go when it is your turn to deliver a stone. As soon as the opposition delivers their stone, get your rock to the hack, and clean it. Do not touch the other team’s rocks. A few lost seconds each time will add up!
- Do not leave your fingers, palm of your hand, or your knee on the ice, as this results in “flat” spots in the ice.